

FIG. 1

Resolving Pointing Ambiguities
in Graphical User Interfaces
using Implicit Information

FIG. 2

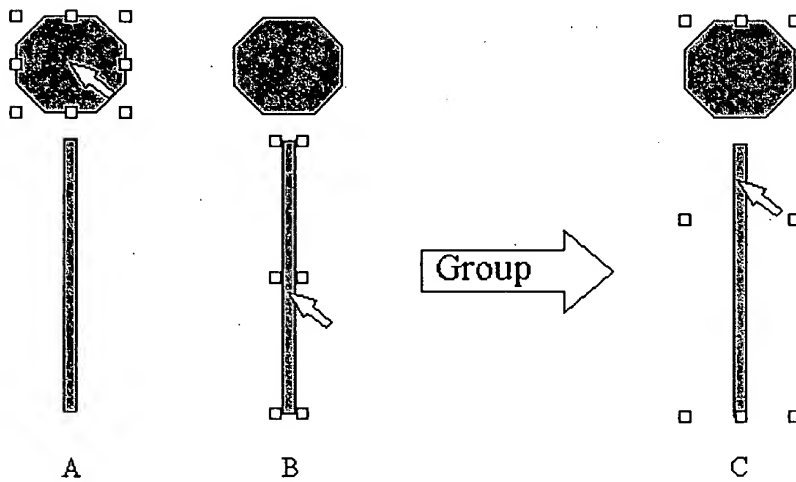


FIG. 3

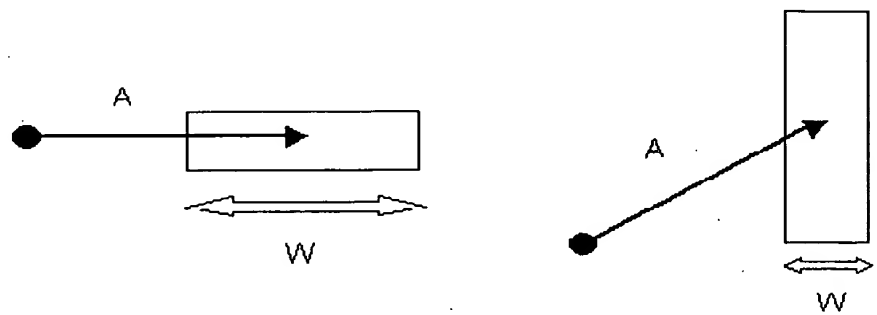


FIG. 4

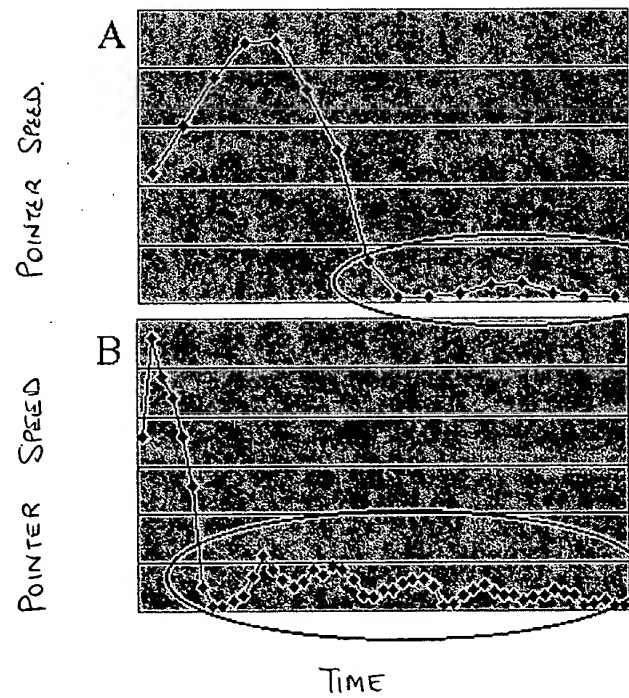
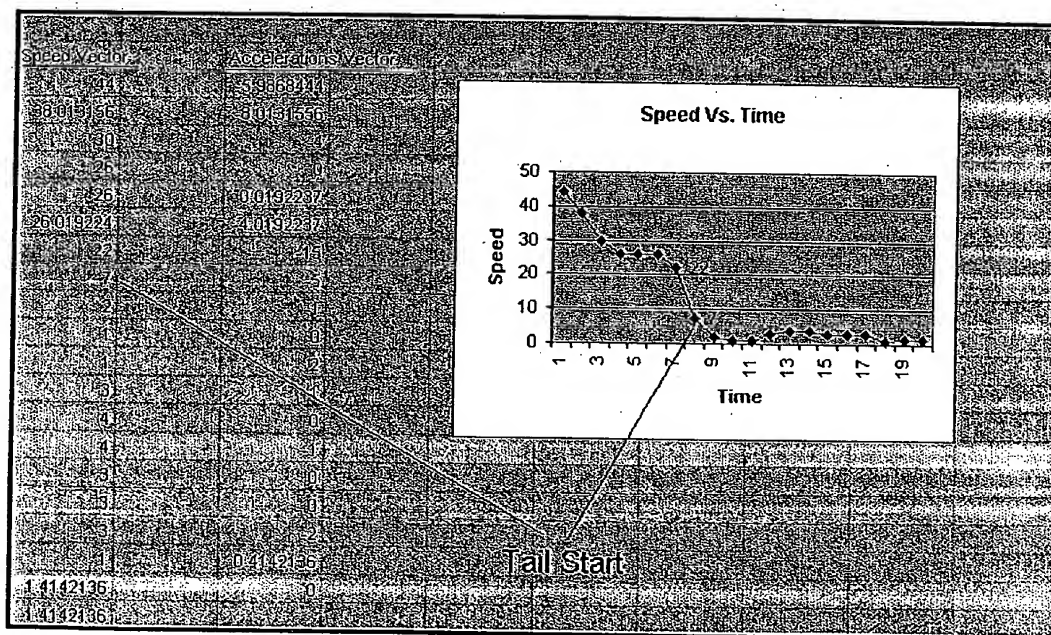
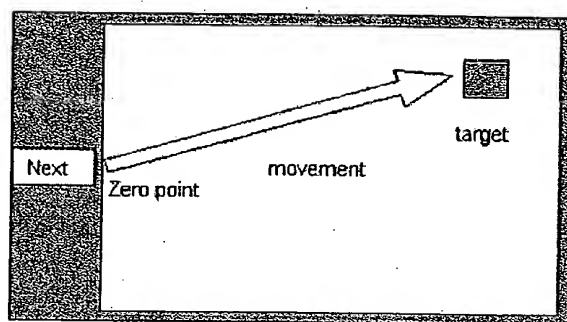


FIG. 5



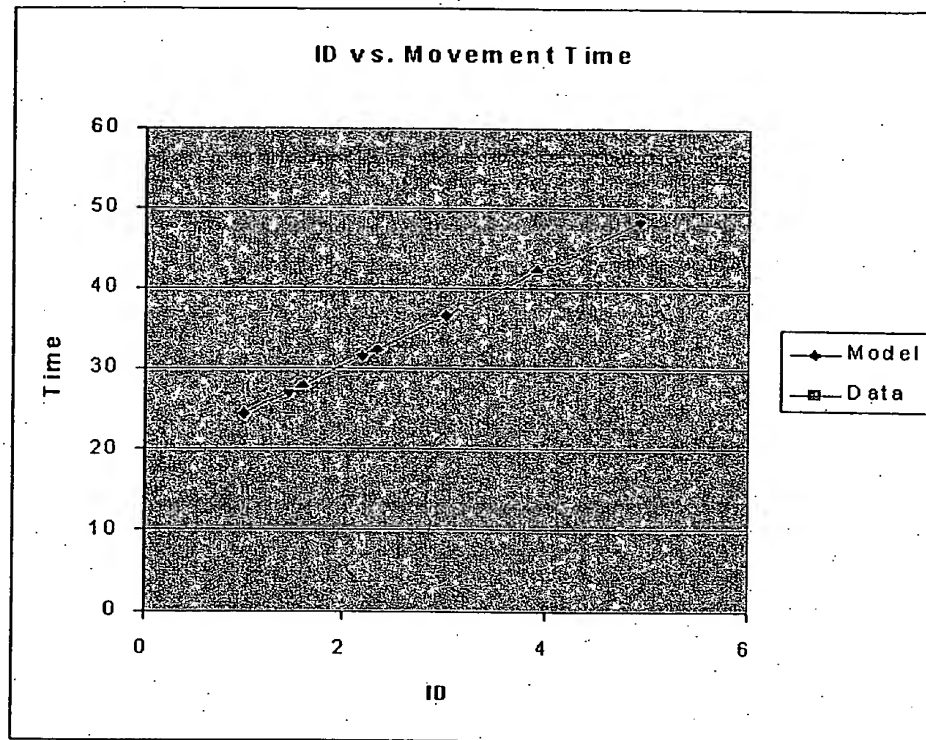


FIG. 8

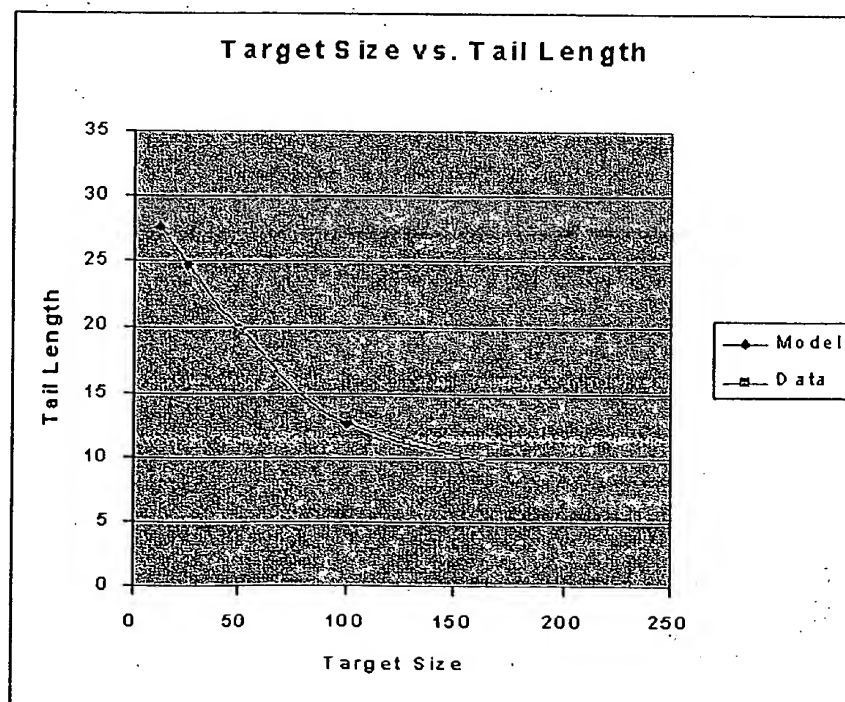


FIG. 9

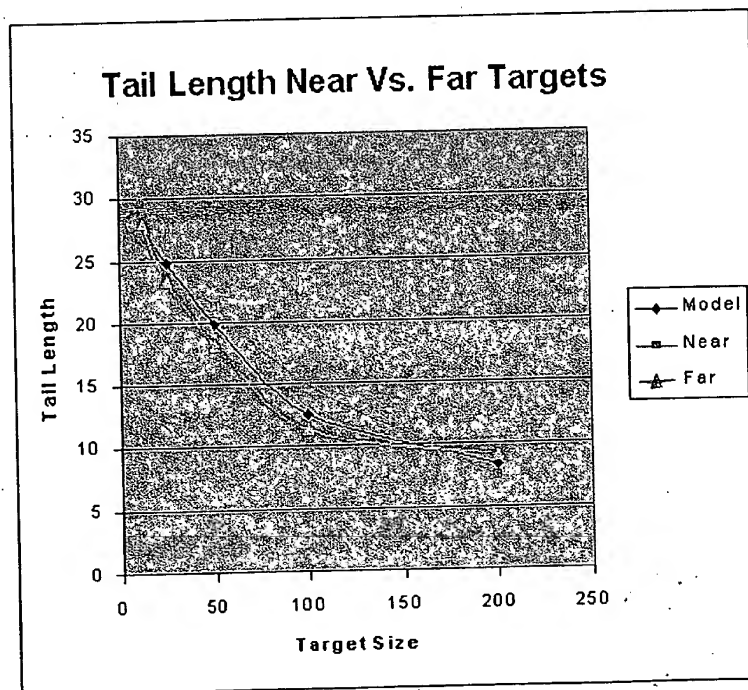
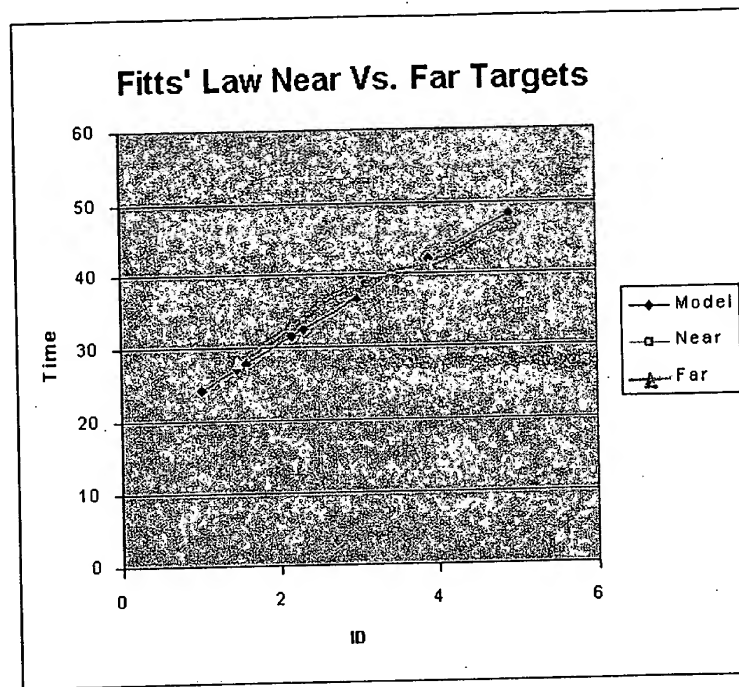


FIG. 12

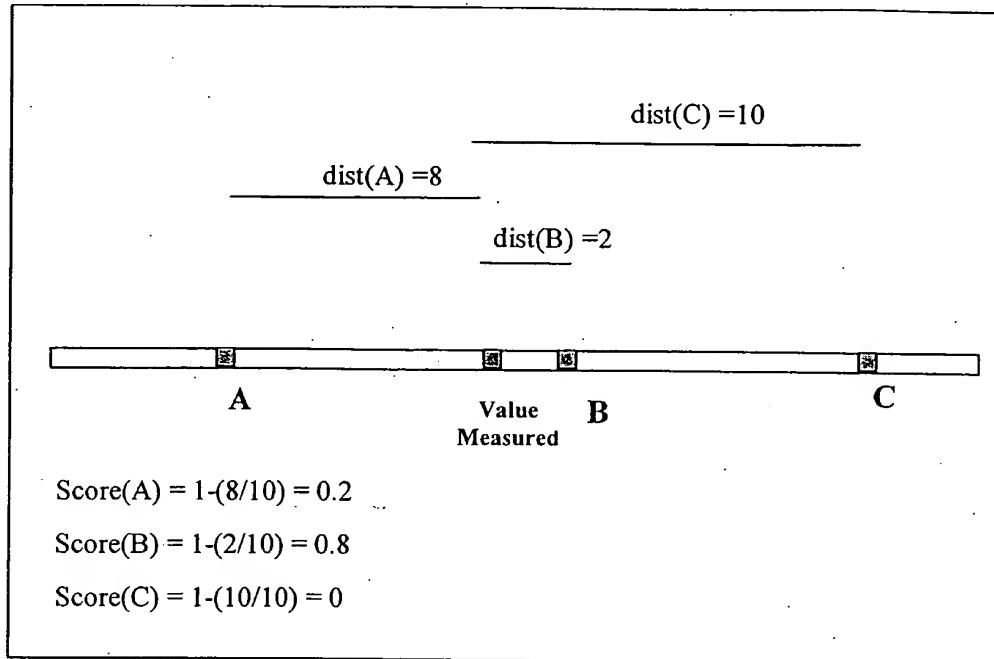


FIG. 12

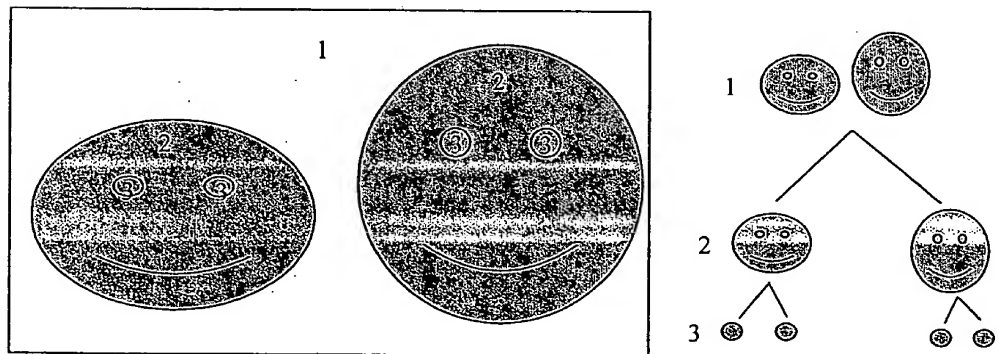


FIG. 13

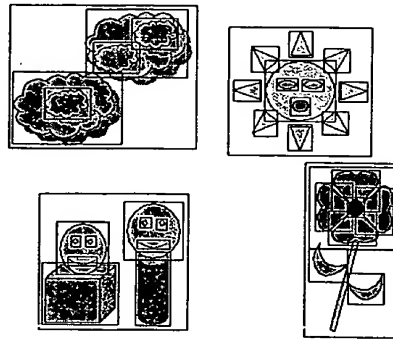


FIG. 14

Resolving Pointing Ambiguities In Graphical User Interfaces

Size	Model
21	AB
22	BC
23	CD

FIG. 15

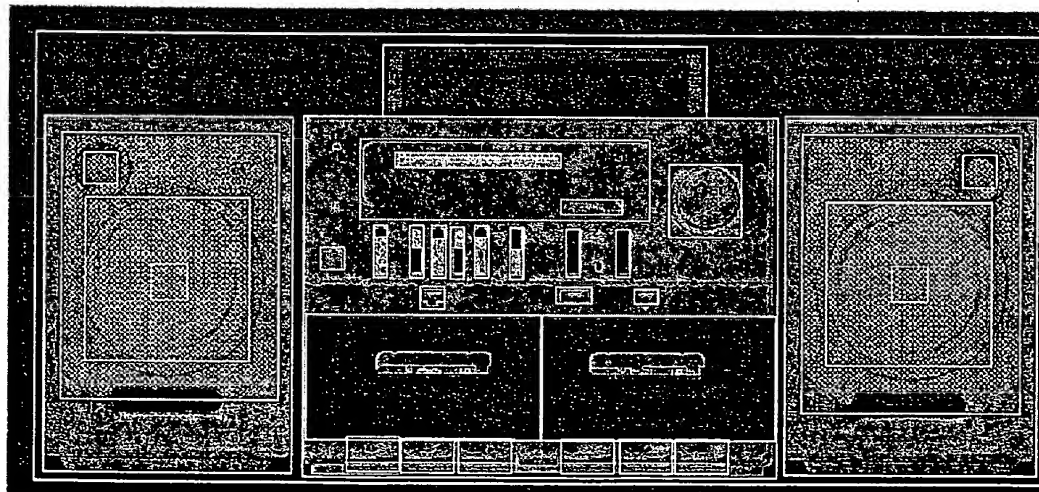


FIG. 16